

Arbitrary public announcement logic with mental programs

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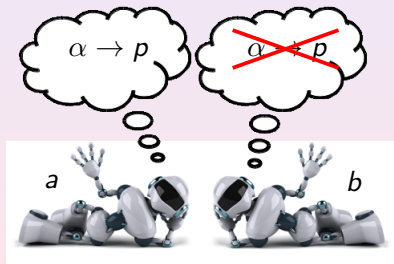
13 april 2015

Outline

- 1 Introduction
- 2 Definition of our variant DLPA-APAL
- 3 Decidability and complexity results
- 4 Proof-of-concept: cameras
- 5 Future work

Arbitrary public announcement logic: example

(α is true)

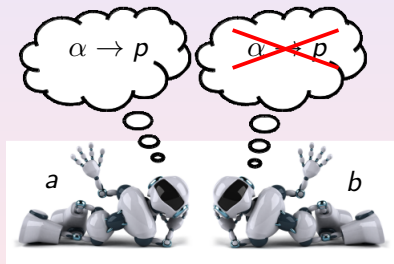


Could we publicly announce a true formula so that:

- a knows p ;
- b does not know p ?

Arbitrary public announcement logic: example

(α is true)



Could we publicly announce a true formula so that:

- a knows p ;
- b does not know p ?

Yes!



α

Arbitrary public announcement logic: definition

Syntax

$$\varphi, \psi, \dots ::= p \mid \neg\varphi \mid \varphi \vee \psi \mid K_a\varphi \mid \langle\psi!\rangle\varphi \mid \Diamond\varphi$$

agent a knows φ

ψ is true and after publicly announcing ψ , φ holds.

there exists a (\Diamond -free) formula ψ such that $\langle\psi!\rangle\varphi$ holds.

Semantics

Kripke models. Public announcement = restrictions.



Theorem

*The satisfiability problem in arbitrary public announcement logic is **undecidable**.*

Summary of our contribution



Variant of arbitrary public announcement logic: DLPA-APAL

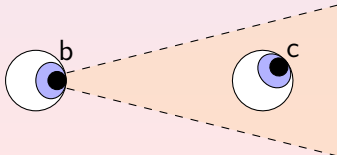
- Possible worlds are *valuations*;
- Epistemic relations are defined by *mental programs*
expressed in Dynamic Logic of Propositional Assignments.

- **decidable**

Model checking and satisfiability problem are $A_{\text{poly}}\text{EXPTIME}$ -complete.

- **expressive**

Proof-of-concept: epistemic logic for autonomous cameras in the plane.



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 - Semantics
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Syntax of DLPA-APAL

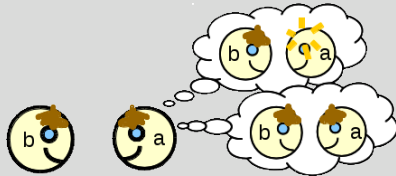
Syntax

$$\varphi, \psi, \dots ::= p \mid \neg \varphi \mid \varphi \vee \psi \mid \cancel{K_a \varphi} \mid \langle \psi! \rangle \varphi \mid \Diamond \varphi$$

$K_\pi \varphi$ instead

where π is a **mental program**

Example (mental program for child a)



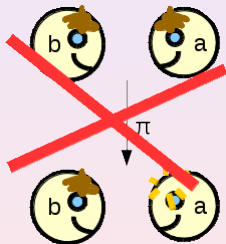
program π :

non-deterministic choice:

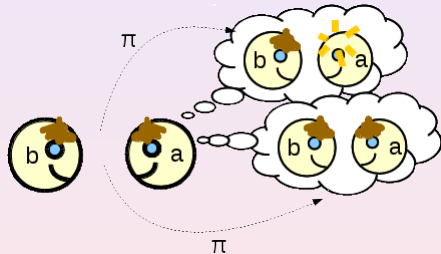
1. **either** clean a 's forehead
2. **or** make a 's forehead dirty

Mental programs...

are not performed...



but they describe epistemic relations.



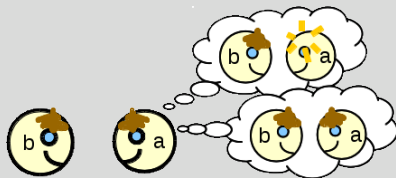
Syntax for mental programs

Syntax (Dynamic logic of propositional assignments)

$$\pi ::= \underbrace{p \leftarrow \perp \mid p \leftarrow \top}_{\text{assignments}} \mid \beta? \mid \pi; \pi \mid \pi \cup \pi$$

- $\beta?$: test whether the Boolean formula β is true;
- sequence;
- non-deterministic choice.

Example (mental program for child a)



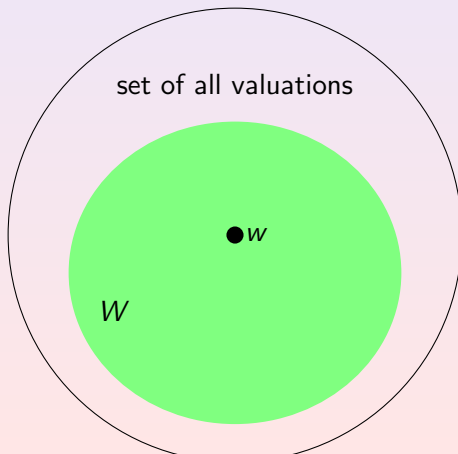
$$mud_a \leftarrow \perp \cup mud_a \leftarrow \top$$

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Semantics

$[[\varphi]]_W$: subset of valuations satisfying φ when already made announcements restricted possible worlds to W .



Semantics

$$\llbracket \top \rrbracket_w = W;$$

$$\llbracket p \rrbracket_w = \{w \in W \mid p \in w\};$$

$$\llbracket \neg \varphi \rrbracket_w = W \setminus \llbracket \varphi \rrbracket_w;$$

$$\llbracket \varphi \vee \psi \rrbracket_w = \llbracket \varphi \rrbracket_w \cup \llbracket \psi \rrbracket_w;$$

$$\llbracket \hat{K}_\pi \varphi \rrbracket_w = \left\{ w \in W \mid \begin{array}{l} \text{there exists } u \in W, (w, u) \in \llbracket \pi \rrbracket \\ \text{and } u \in \llbracket \varphi \rrbracket_w \end{array} \right\};$$

$$\llbracket \langle \psi! \rangle \varphi \rrbracket_w = \llbracket \psi \rrbracket_w \cap \llbracket \varphi \rrbracket_{w \cap \llbracket \psi \rrbracket_w};$$

$$\llbracket \Diamond \varphi \rrbracket_w = \left\{ u \in W \mid \begin{array}{l} \text{there exists a } (\Diamond\text{-free}) \text{ formula } \psi \\ \text{such that } u \in \llbracket \langle \psi! \rangle \varphi \rrbracket_w \end{array} \right\};$$

$$\llbracket p \leftarrow \perp \rrbracket = \{(w, u) \in W_{all}^2 \mid u = w \setminus \{p\}\};$$

$$\llbracket p \leftarrow \top \rrbracket = \{(w, u) \in W_{all}^2 \mid u = w \cup \{p\}\};$$

$$\llbracket \pi; \pi' \rrbracket = \llbracket \pi \rrbracket \circ \llbracket \pi' \rrbracket;$$

$$\llbracket \pi \cup \pi' \rrbracket = \llbracket \pi \rrbracket \cup \llbracket \pi' \rrbracket;$$

$$\llbracket \beta? \rrbracket = \{(w, w) \in W_{all}^2 \mid w \models_{PL} \beta\}$$

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- 3 **Decidability and complexity results**
 - Decision problems
 - Recall of $A_{\text{poly}}^{\text{EXPTIME}}$
 - Upper bound
 - Lower bound
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Decision problems

Model checking

- input: a valuation w , a formula φ ;
- output: yes iff \forall valuations, $w \models \varphi$.

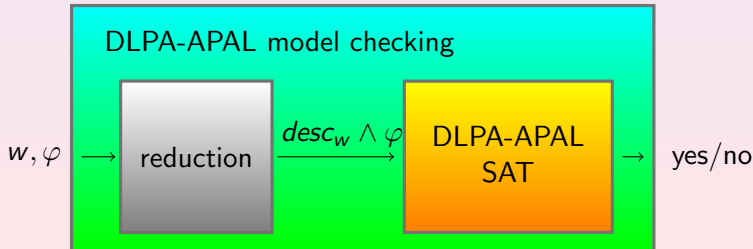
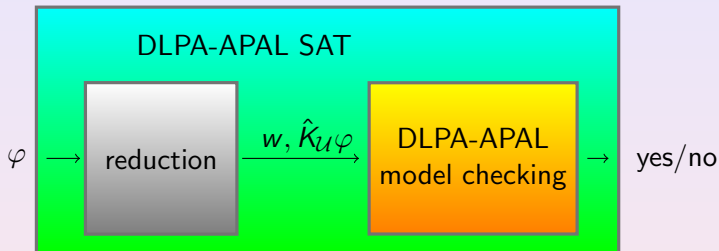
Satisfiability problem

- input: a formula φ ;
- output: yes iff there exists a valuation w such that \exists valuations, $w \models \varphi$.

Theorem

Both decision problems are $A_{poly}EXPTIME$ -complete.

Decision problems are interreducible

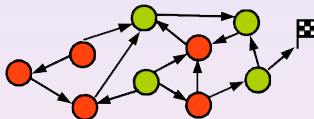


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Alternating Turing Machines

- ●-states and ●-states





- Two players:



plays in ●-states



plays in ●-states

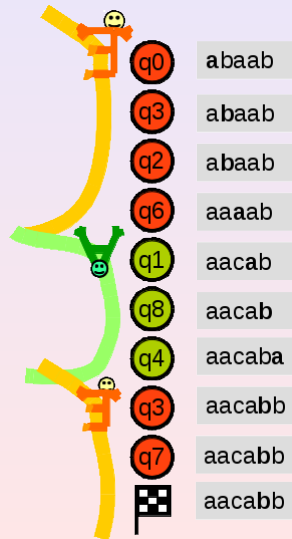
- The initial input word is accepted iff  has a strategy to end in the accepting state .

$A_{\text{poly}}\text{EXPTIME}$

Definition

$A_{\text{poly}}\text{EXPTIME}$ is the class of problems solvable:

- by an **A**lternating Turing machine
- in **exponential time**
- but the number of alternations is **polynomial**.



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Theorem

The model checking in DLPA-APAL is in $A_{\text{poly}}\text{EXPTIME}$.

Proof.

```
procedure MC( $w, \varphi$ )  
  | We compute  $W_{all}$   
  | call  $mc_{yes}(W_{all}, w, \varphi)$ 
```



```

procedure  $mc_{yes}(W, w, \varphi)$ 
  match  $\varphi$  with
    case  $\varphi = p$ : if  $p \notin w$  then reject
    case  $\varphi = \neg\psi$ :  $mc_{no}(W, w, \psi)$ 
    case  $\varphi = \psi_1 \vee \psi_2$ :
       $(\exists)$  choose  $i \in \{1, 2\}$ 
       $mc_{yes}(W, w, \psi_i)$ 
    case  $\varphi = \hat{K}_\pi \psi$ :
       $(\exists)$  choose  $u \in W$ 
       $ispath_{yes}(w, u, \pi)$ 
       $mc_{yes}(W, u, \psi)$ 
    case  $\varphi = \langle \psi! \rangle \chi$ :
       $mc_{yes}(W, w, \psi)$ 
       $(\exists)$  choose  $W' \subseteq W \setminus \{w\}$ 
       $W'' = W' \cup \{w\}$ 
       $(\forall)$  choose  $u \in W''$ 
       $(\forall)$  choose  $v \in W \setminus W''$ 
       $mc_{yes}(W, u, \psi)$ 
       $mc_{no}(W, v, \psi)$ 
       $mc_{yes}(W'', w, \chi)$ 
    case  $\varphi = \Diamond \chi$ :
       $(\exists)$  choose  $W' \subseteq W \setminus \{w\}$ 
       $W'' = W' \cup \{w\}$ 
       $mc_{yes}(W'', w, \chi)$ 

```

```

procedure  $mc_{no}(W, w, \varphi)$ 
  match  $\varphi$  with
    case  $\varphi = p$ : if  $p \in w$  then reject
    case  $\varphi = \neg\psi$ :  $mc_{yes}(W, w, \psi)$ 
    case  $\varphi = \psi_1 \vee \psi_2$ :
       $(\forall)$  choose  $i \in \{1, 2\}$ 
       $mc_{no}(W, w, \psi_i)$ 
    case  $\varphi = \hat{K}_\pi \psi$ :
       $(\forall)$  choose  $u \in W$ 
       $(\exists)$  choose  $i \in \{0, 1\}$ 
      if  $i = 0$  then
         $ispath_{no}(w, u, \pi)$ 
      else
         $mc_{no}(W, u, \psi)$ 
    case  $\varphi = \langle \psi! \rangle \chi$ :
       $(\exists)$  choose  $i \in \{0, 1\}$ 
      if  $i = 0$  then
         $mc_{no}(W, w, \psi)$ 
      else
         $(\exists)$  choose  $W' \subseteq W \setminus \{w\}$ 
         $W'' = W' \cup \{w\}$ 
         $(\forall)$  choose  $u \in W''$ 
         $(\forall)$  choose  $v \in W \setminus W''$ 
         $mc_{yes}(W, u, \psi)$ 
         $mc_{no}(W, v, \psi)$ 
         $mc_{no}(W'', w, \chi)$ 

```

DUAL


```

procedure ispathyes(w, u,  $\pi$ )
  match  $\pi$  with
    case  $\pi = p \leftarrow \perp$ :
      if  $u \neq w \setminus \{p\}$  then reject
    case  $\pi = p \leftarrow \top$ :
      if  $u \neq w \cup \{p\}$  then reject
    case  $\pi = \pi_1; \pi_2$ :
      ( $\exists$ ) choose a valuation v.
      ispathyes(w, v,  $\pi_1$ )
      ispathyes(v, u,  $\pi_2$ )
    case  $\pi = \pi_1 \cup \pi_2$ :
      ( $\exists$ ) choose  $i \in \{1, 2\}$ 
      ispathyes(w, u,  $\pi_i$ )
    case  $\pi = \beta?$ :
      if  $w \neq u$  or  $w \not\models_{PL} \beta$ 
      then reject
  
```

```

procedure ispathno(w, u,  $\pi$ )
  match  $\pi$  with
    case  $\pi = p \leftarrow \perp$ :
      if  $u = w \setminus \{p\}$  then reject
    case  $\pi = p \leftarrow \top$ :
      if  $u = w \cup \{p\}$  then reject
    case  $\pi = \pi_1; \pi_2$ :
      ( $\forall$ ) choose a valuation v.
      ( $\exists$ ) choose  $i \in \{1, 2\}$ 
      if  $i = 1$ 
        then ispathno(w, v,  $\pi_1$ )
        else ispathno(v, u,  $\pi_2$ )
      case  $\pi = \pi_1 \cup \pi_2$ :
        ( $\forall$ ) choose  $i \in \{1, 2\}$ 
        ispathno(w, u,  $\pi_i$ )
      case  $\pi = \beta?$ :
        if  $w = u$  and  $w \models_{PL} \beta$ 
        then reject
  
```

DUAL

Outline

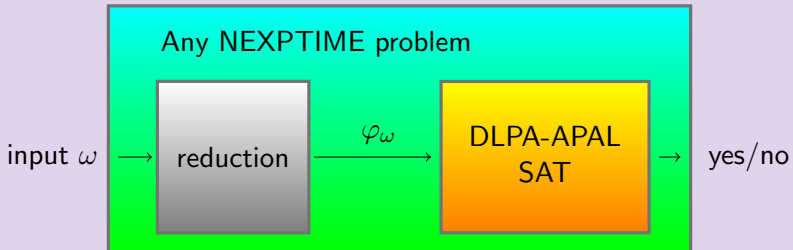
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First step: NEXPTIME-hardness

Theorem

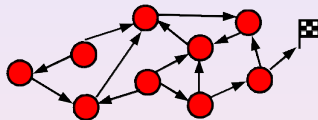
The satisfiability problem in DLPA-APAL is NEXPTIME-hard.

Proof.



Proof

Let M the Turing machine associated to the NEXPTIME problem.



ω is a positive instance

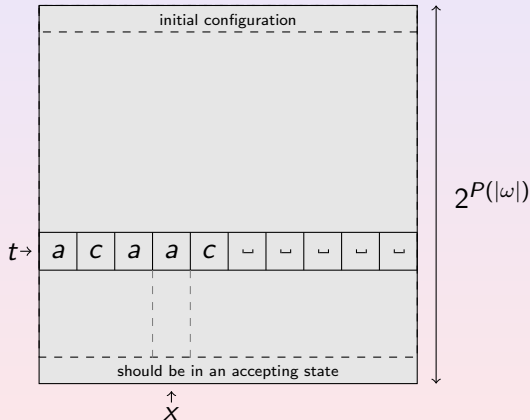
iff

there exists an accepting execution of M starting with ω

iff

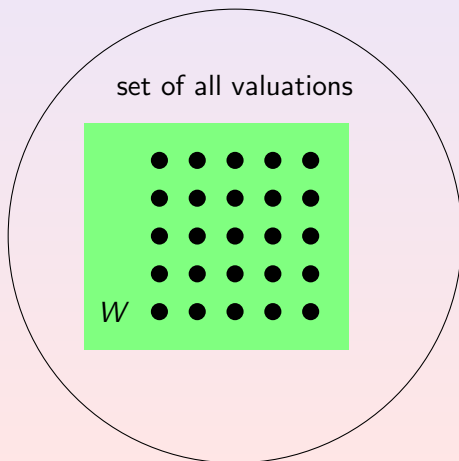
φ_ω (to be defined) is DLPA-APAL-satisfiable

Representing an accepting execution as a grid



Main idea

$\varphi_\omega := \Diamond \left(\text{a formula stating that the remaining set of valuations } W \text{ represents an accepting execution from } \omega \right)$

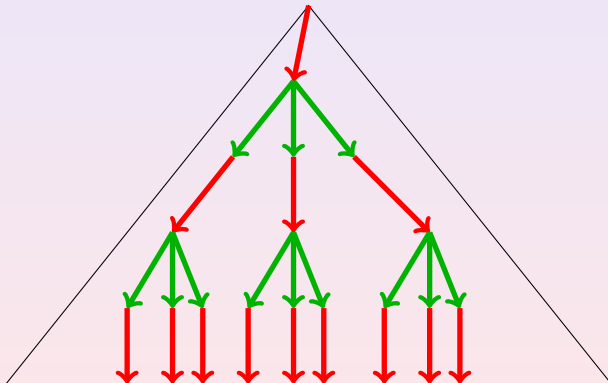


A valuation in W
= a cell at a given time

Example of a valuation

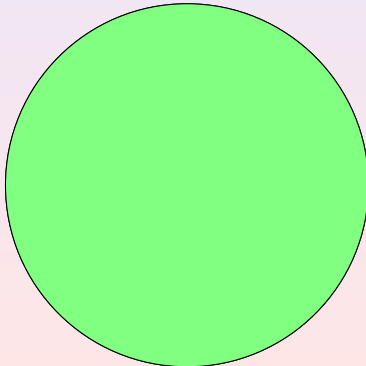
\neg cursor is here
 $\neg x_0, \neg x_1, x_2, \neg x_3$
($x = 4$)
 $\neg t_0, t_1, \neg t_2, \neg t_3$
($t = 2$)
current state q_{13}
 a is in the cell

$A_{\text{polyEXPTIME}}$ -hard



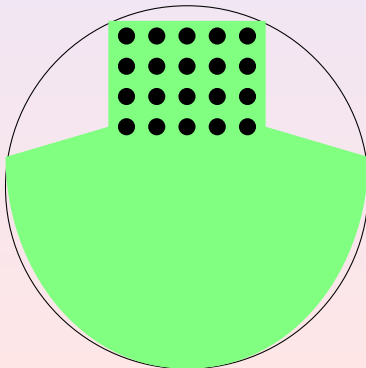
Main idea (revisited)

$$\varphi_{\omega} := \Diamond \left(\begin{array}{l} \text{the first interval of} \\ \text{time is an execu-} \\ \text{tion starting from} \\ \omega \text{ and the rest is} \\ \text{unconstrained} \end{array} \wedge \Box \left(\begin{array}{l} \text{the second interval} \\ \text{of time is the} \\ \text{continuation of} \\ \text{the execution} \\ \text{and the rest is} \\ \text{unconstrained} \end{array} \rightarrow \Diamond \begin{array}{l} \text{the last interval of} \\ \text{time is the end of} \\ \text{the execution and it} \\ \text{is accepting} \end{array} \right) \right)$$



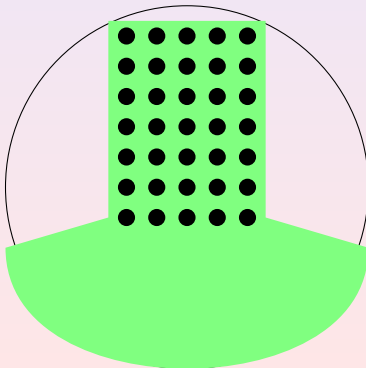
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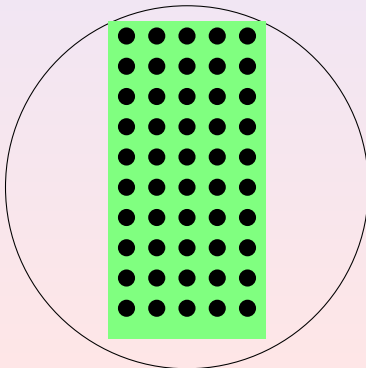
Main idea (revisited)

$$\varphi_{\omega} := \Diamond \left(\begin{array}{c} \text{the first interval of} \\ \text{time is an execu-} \\ \text{tion starting from} \\ \omega \text{ and the rest is} \\ \text{unconstrained} \end{array} \wedge \Box \left(\begin{array}{c} \text{the second interval} \\ \text{of time is the} \\ \text{continuation of} \\ \text{the execution} \\ \text{and the rest is} \\ \text{unconstrained} \end{array} \rightarrow \Diamond \begin{array}{c} \text{the last interval of} \\ \text{time is the end of} \\ \text{the execution and it} \\ \text{is accepting} \end{array} \right) \right)$$



Main idea (revisited)

$$\varphi_{\omega} := \Diamond \left(\begin{array}{l} \text{the first interval of} \\ \text{time is an execu-} \\ \text{tion starting from} \\ \omega \text{ and the rest is} \\ \text{unconstrained} \end{array} \wedge \Box \left(\begin{array}{l} \text{the second interval} \\ \text{of time is the} \\ \text{continuation of} \\ \text{the execution} \\ \text{and the rest is} \\ \text{unconstrained} \end{array} \rightarrow \Diamond \left(\begin{array}{l} \text{the last interval of} \\ \text{time is the end of} \\ \text{the execution and it} \\ \text{is accepting} \end{array} \right) \right) \right)$$



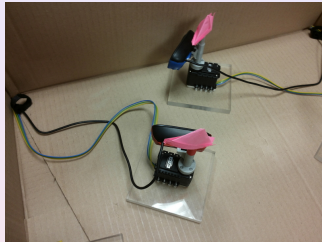
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Agents are cameras



Cameras

- Can turn;
 - Can **not** move.
- (simplification of a real multi-robot environment)

Common knowledge

- **of the positions of agents;**
- of the abilities of perception.

Syntax

Syntax

$$\varphi, \psi, \dots ::= a \text{ sees } b \mid \neg \varphi \mid \varphi \vee \psi \mid K_a \varphi \mid \langle \varphi! \rangle \psi \mid \Diamond \psi$$

agent a knows φ

φ is true and after publicly announcing ψ , φ holds.

there exists a (\Diamond -free) formula ψ such that $\langle \psi! \rangle \varphi$ holds.

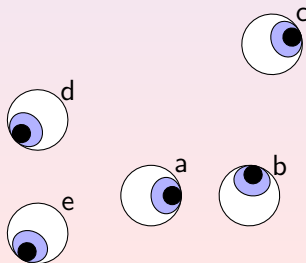
Semantics

Assumption

Common knowledge of the positions.

Set of worlds

Given a fixed $pos' : AGENTS \rightarrow \mathbb{R}^2$,
worlds are $w = (pos, dir)$ s. th. $pos = pos'$



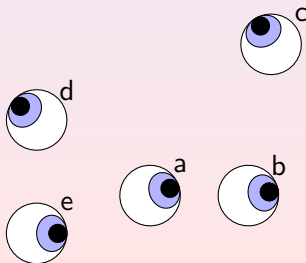
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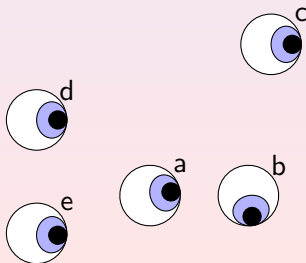
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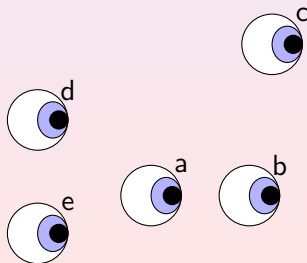
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Assumption

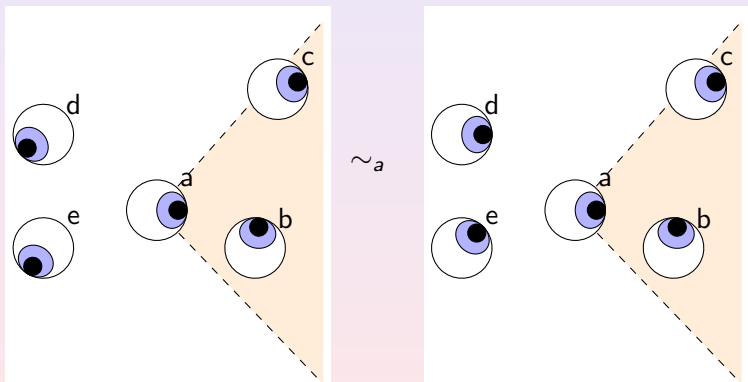
Common knowledge of the positions.

Set of worlds

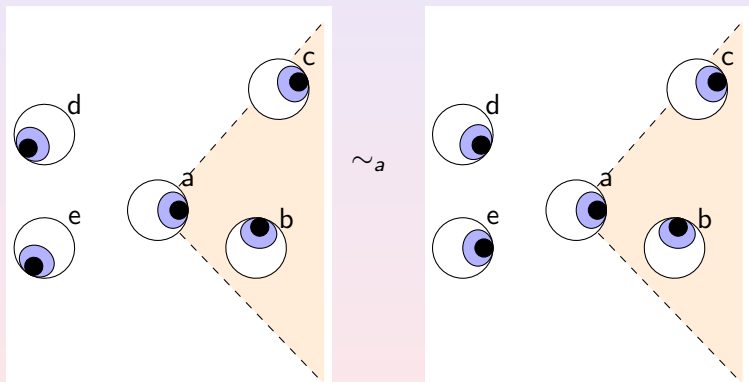
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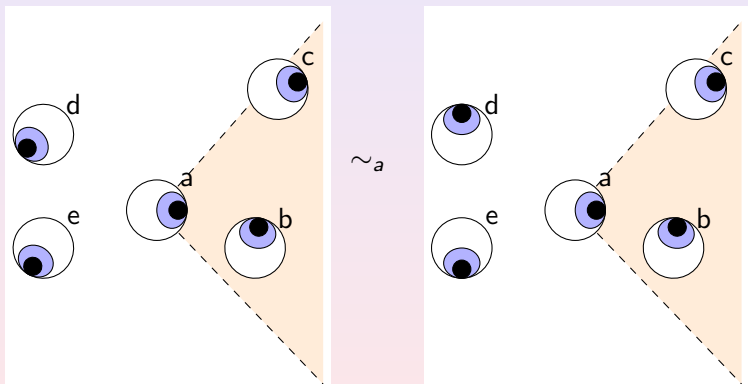
Semantics: $\mathcal{M}_{\text{cameras}}^{\text{pos}'}$



Semantics: $\mathcal{M}_{\text{cameras}}^{\text{pos}'}$



Semantics: $\mathcal{M}_{\text{cameras}}^{\text{pos}'}$



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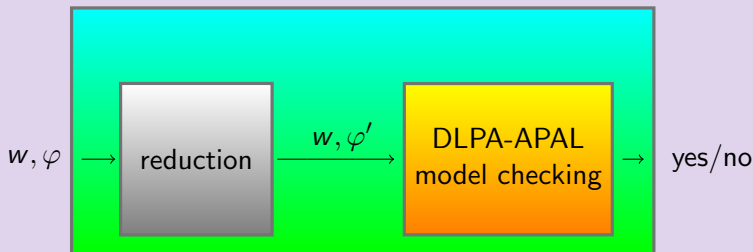
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Spoiler

Theorem

Model checking of a formula containing arbitrary public announcement operator in a setting of cameras is in $A_{poly}EXPTIME$.

Proof.



Outline

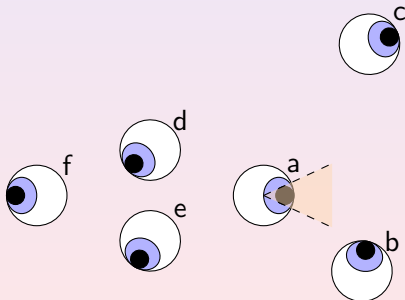
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Compute vision sets

Set of vision sets of agent a

$$\mathcal{V}_a = \{\{b\}, \emptyset, \{c\}, \{d\}, \{d, f\}, \{d, f, e\}, \{f, e\}, \{e\}\}.$$

\mathcal{V}_a computed in
 $O(\#AGT \log \#AGT)$

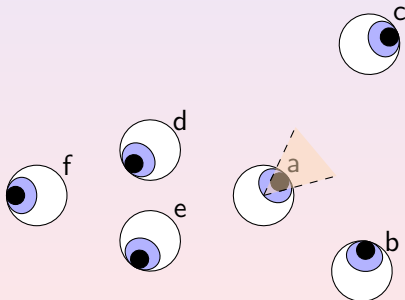


Compute vision sets

Set of vision sets of agent a

$$\mathcal{V}_a = \{\{b\}, \emptyset, \{c\}, \{d\}, \{d, f\}, \{d, f, e\}, \{f, e\}, \{e\}\}.$$

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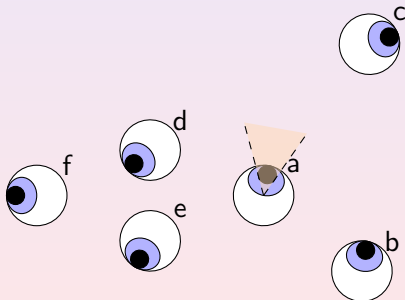


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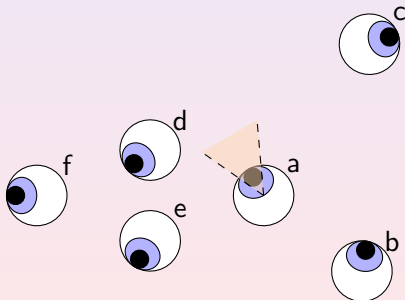


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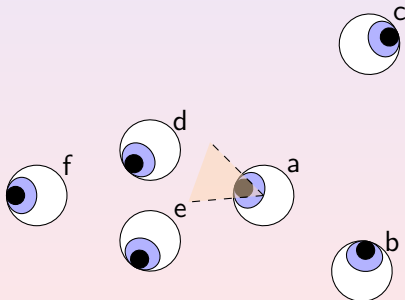


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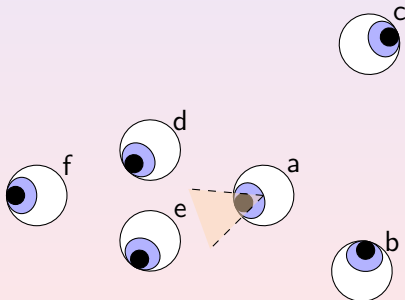


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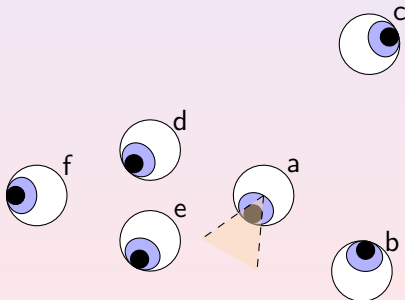


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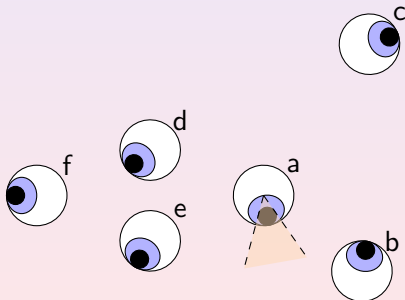


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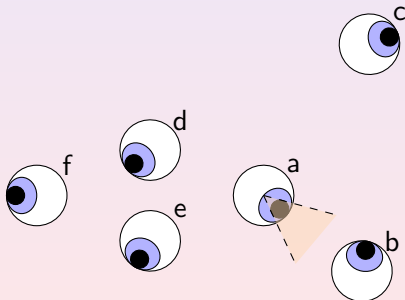


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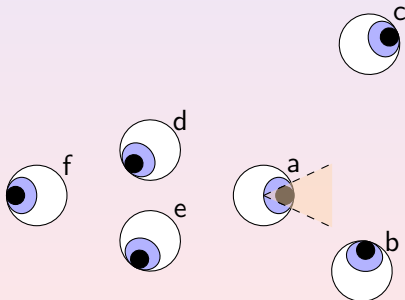


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Announcing vision sets

Each agent sees one of its vision set:



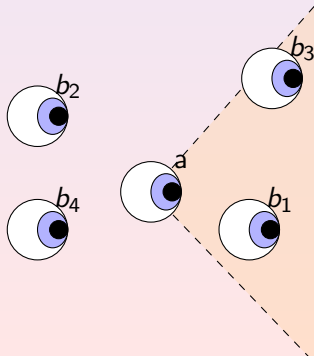
$$VisionSets := \bigwedge_{a \in AGT} \bigvee_{\Gamma \in \mathcal{V}_a} \left(\bigwedge_{b \in \Gamma} a \text{ sees } b \wedge \bigwedge_{b \notin \Gamma} \neg a \text{ sees } b \right)$$

Translating epistemic operators in programs

K_a is simulated by K_{π_a} where π_a is:

$$\left[\left(a \text{ sees } b_1? \cup \left(a \text{ sees } b_1?; \widehat{b_1} \right) \right); \dots; \left(a \text{ sees } b_n? \cup \left(a \text{ sees } b_n?; \widehat{b_n} \right) \right) \right]$$

where $\widehat{c} := ((c \text{ sees } a \leftarrow \perp) \cup (c \text{ sees } a \leftarrow \top)); ((c \text{ sees } b_1 \leftarrow \perp) \cup (c \text{ sees } b_1 \leftarrow \top)); \dots$

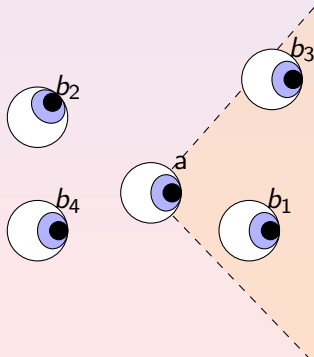


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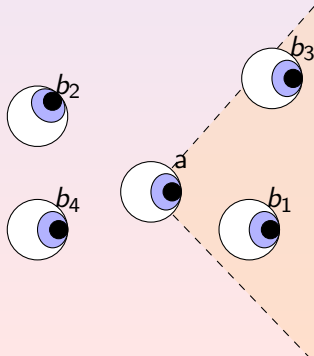


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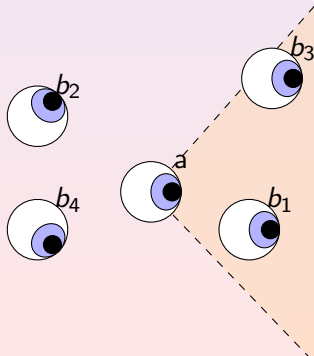


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Reduction

Proposition

Let w a configuration of cameras. Let φ a formula.

$$w \models_{\substack{\text{epistemic} \\ \text{logic for} \\ \text{cameras}}} \varphi \quad \text{iff} \quad w \models_{DLPA-APAL} [VisionSets!] tr(\varphi)$$

where $tr(K_a\psi) = K_{\pi_a} tr(\psi)$.

Outline

- 1 Introduction
- 2 Definition of our variant DLPA-APAL
- 3 Decidability and complexity results
- 4 Proof-of-concept: cameras
- 5 Future work**

Future work

Extensions that still crack the undecidability of APAL

- Kleene-star constructions;
- Not only one-valuation models but maybe refinements;
- Other arbitrary actions, epistemic planning, etc.;

Practical

- Generate ‘the formula to announce’;
- First order theories;
- Find more tractable fragments of DLPA-APAL;

In particular, is model checking in APAL with cameras $A_{\text{poly}}\text{EXPTIME-hard}$?

- Implementation;
- Build a demo with real cameras.

Thank you for your attention.