

Logical foundations for reasoning about transformations of knowledge bases

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Plan

- 1 Motivation
- 2 Description Logic
- 3 Programming Language
- 4 Weakest preconditions
- 5 Decision procedure
- 6 Conclusions

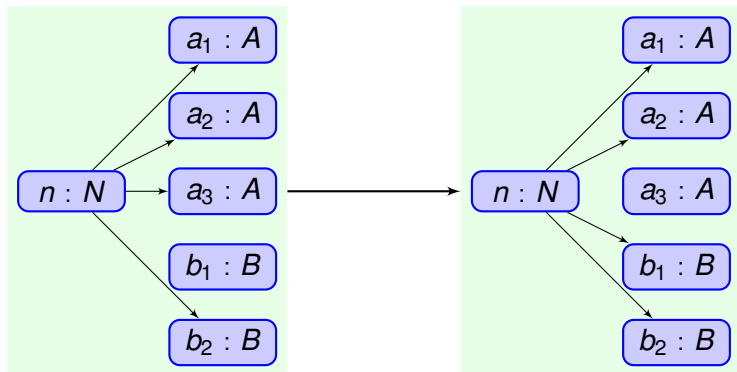
Avant-Propos

The slides are in a very preliminary state.

For the accompanying paper and (eventually also) the formal Isabelle development, visit:

http://www.irit.fr/~Martin.Strecker/Publications/dl_transfo2013.html

Example: Load balancing (1)



Setup: Routers of categories A and B , communication node $n : N$

Initially: Node n connected to too many nodes of type A

Purpose: Swap some of these connections to nodes of type B

Example: Load balancing (2)

Program transformation:

```
vars  $n, a, b;$ 
```

```
/* Pre:  $n : (\geq 3 \ r \ A) \sqcap (\leq 1 \ r \ B)$  */
```

```
while (  $n : (> 2 \ r \ A)$  ) do {
  /* Inv:  $n : (\geq 2 \ r \ A) \sqcap (\forall \ r \ B)$  */
  select  $a$  sth  $a : A \wedge (n \ r \ a);$ 
  delete( $n \ r \ a$ );
  select  $b$  sth  $b : B ;$ 
  add( $n \ r \ b$ )
}
}
```

```
/* Post:  $n : (= 2 \ r \ A) \sqcap (\forall \ r \ B)$  */
```

Approach

Programming language:

- Basis: Imperative programming language
- Conditions: Description logic (DL) formulae
- Generalized assignment statement: `select`

Computing weakest preconditions:

- Yields a formula not directly representable as DL formula
- Therefore: extend DL syntax with new constructor: *explicit substitution*

Deciding weakest preconditions: Tableau calculus interleaving

- traditional DL rules
- “pushing down” explicit substitutions

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Description logics

Traditionally: Family of logics (usually decidable) that are

- sub-languages of FO logic
- variants of modal logics
- cheap forms of set theory
- Distinction between:
 - TBOX (for “terminological” reasoning):
involving *concepts* and *roles*
 - ABOX (for “assertional” reasoning): adding individuals

Here: Three levels:

- Concepts (\approx TBOX)
- Facts (\approx ABOX)
- Formulas (Boolean combination of facts, limited quantification)

Substitutions and Concepts

Substitutions:

σ	::=	$[x := y]$	(variable replacement)
		$[r := r - (x, y)]$	(relation subtraction)
		$[r := r + (x, y)]$	(relation addition)

Concepts:

C	::=	c	(atomic concept)
		$\neg C$	(negation)
		$C \sqcap C$	(conjunction)
		$C \sqcup C$	(disjunction)
		$(\geq n r C)$	(at least)
		$(< n r C)$	(no more than)
		$C \sigma$	(explicit substitution)

Facts

$fact ::= i : C$ (instance of concept)
 | $i r i$ (instance of role)
 | $i (\neg r) i$ (instance of role complement)
 | $i = i$ (equality of instances)
 | $i \neq i$ (inequality of instances)

Formulas

$$\begin{array}{l}
 \text{form} ::= \perp \\
 | \text{fact} \\
 | \neg \text{form} \\
 | \text{form} \wedge \text{form} \quad | \quad \text{form} \vee \text{form} \\
 | \forall i. \text{form} \quad | \quad \exists i. \text{form} \\
 | \text{form } \sigma
 \end{array}$$

The logic ALC: Syntax

Roles: Here only atomic roles

	$C, D ::= A$	(atomic concept)
	\top	(universal concept Top)
	\perp	(empty concept Bottom)
	$\neg C$	(negation)
	$C \sqcap D$	(conjunction)
	$C \sqcup D$	(disjunction)
	$\forall R C$	(for all in relation)
	$\exists R C$	(there are some in relation)

Attention, \forall and \exists are not quantifiers, R not bound in C !

The logic ALC: Semantics (1)

Interpretation \mathcal{I} composed of basic interpretations

- $I_c : \text{conceptname} \Rightarrow \Delta \text{ set}$
- $I_r : \text{rolename} \Rightarrow (\Delta \times \Delta) \text{ set}$
- $I_i : \text{indivname} \Rightarrow \Delta$

Interpretation of concepts

$$\mathcal{I}(A) = I_c(A)$$

$$\mathcal{I}(\top) = \Delta_{\mathcal{I}}$$

$$\mathcal{I}(\perp) = \emptyset$$

$$\mathcal{I}(C \sqcap D) = \mathcal{I}(C) \cap \mathcal{I}(D)$$

$$\mathcal{I}(C \sqcup D) = \mathcal{I}(C) \cup \mathcal{I}(D)$$

$$\mathcal{I}(\neg C) = \Delta_{\mathcal{I}} - \mathcal{I}(C)$$

$$\mathcal{I}(\geq n r C) = \{x \mid \text{card}\{y \mid (x, y) \in \mathcal{I}(r) \wedge y \in \mathcal{I}(C)\} \geq n\}$$

The logic ALC: Semantics (2)

Interpretation of roles: $R^{\mathcal{I}} = I_r(R)$

Interpretation of substitutions:

$$\mathcal{I}([r := r + (x, y)]) = \mathcal{I}I_r(r) := I_r(r) \cup \{(I_c(x), I_c(y))\}$$

Interpretation of facts:

$$\mathcal{I}(x : C) = I_i(x) \in \mathcal{I}(C)$$

The logic ALC: ABOXes

Idea of ABOXes: Introduce individuals

Syntax: ABOX is finite set of assertions of the form:

- $x : C$, where x is the name of an individual and C a concept
- xRy , where x, y are the names individuals and R is a role

Semantics: evident

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Programs and their semantics (1)

(Big-step) operational semantics: defines transition relation

$$(c, s) \Rightarrow s'$$

between:

- command c
- initial state s
- end state s'

Notion of state:

- Arithmetic programs: $state \equiv var \Rightarrow int$
- (pure) OO programs: $state \equiv addr \Rightarrow obj\ option$, where $obj \equiv field\ list$ and $field \equiv ident \times addr$
- graph programs: *to be discussed*

Programs and their semantics (2)

Programs / commands c usually defined by an abstract syntax / inductive type:

$$\begin{array}{l}
 c ::= x = e \quad (x \text{ variable, } e \text{ expression}) \\
 | c_1; c_2 \\
 | \text{if } e \text{ then } c_1 \text{ else } c_2 \\
 | \text{while } e \text{ do } c
 \end{array}$$

Typical rules of the semantics (for arithmetic programs):

$$\frac{eval(e, s) = v}{(x = e, s) \Rightarrow s(x := v)}$$

$$\frac{eval(e, s) \neq 0 \quad (c, s) \Rightarrow s'' \quad (\text{while } e \text{ do } c, s'') \Rightarrow s'}{(\text{while } e \text{ do } c, s) \Rightarrow s'}$$

Programs (1)

Basic programs:

<i>basic</i> ::=	$x = \text{new } C$	(create new node of C , assign to x)
	$\text{delete}(x)$	(delete node)
	$\text{delete}(x R y)$	(delete arc)
	$\text{add}(x R y)$	(add arc)

To be discussed:

- $\text{new } C$ for “empty” concept C ?
- $\text{delete}(x)$ for linked x ?

Programs (2)

Composite programs:

```

prog ::= basic
      | prog; prog
      | if form then prog else prog
      | while form prog
      | select var sth form in prog
  
```

Notes:

- select *v* sth *f* in *p* binds *v* in *f* and *p*
- Computation of weakest precondition is standard for sequence, if, while
- Needs to be explored for *select* and basic statements.

Syntax

<i>stmt</i>	::=	Skip	(empty statement)
		select <i>i</i> sth <i>form</i>	(assignment)
		delrel (<i>i r i</i>)	(delete arc in relation)
		insrel (<i>i r i</i>)	(insert arc in relation)
		<i>stmt ; stmt</i>	(sequence)
		if <i>form</i> then <i>stmt</i> else <i>stmt</i>	
		while <i>form</i> do <i>stmt</i>	

Semantics

$$\frac{}{(\text{Skip}, \sigma) \Rightarrow \sigma} \text{ (Skip)} \qquad \frac{(\mathbf{c}_1, \sigma) \Rightarrow \sigma'' \quad (\mathbf{c}_2, \sigma'') \Rightarrow \sigma'}{(\mathbf{c}_1; \mathbf{c}_2, \sigma) \Rightarrow \sigma'} \text{ (Seq)}$$

Semantics

$$\frac{\sigma' = \textit{delete_edge } v_1 \ r \ v_2 \ \sigma}{(\textit{delrel}(v_1 \ r \ v_2), \sigma) \Rightarrow \sigma'} \quad (\textit{EDel})$$

$$\frac{\sigma' = \textit{generate_edge } v_1 \ r \ v_2 \ \sigma}{(\textit{insrel}(v_1 \ r \ v_2), \sigma) \Rightarrow \sigma'} \quad (\textit{EGen})$$

$$\frac{\exists v_i. (\sigma' = \sigma^{[v:=v_i]} \wedge \sigma'(b))}{(\textit{select } v \ \textit{sth } b, \sigma) \Rightarrow \sigma'} \quad (\textit{SelAssT})$$

Semantics

$$\frac{\sigma(b) \quad (c_1, \sigma) \Rightarrow \sigma'}{(if \ b \ then \ c_1 \ else \ c_2, \sigma) \Rightarrow \sigma'} \quad (IfT)$$

$$\frac{\neg\sigma(b) \quad (c_2, \sigma) \Rightarrow \sigma'}{(if \ b \ then \ c_1 \ else \ c_2, \sigma) \Rightarrow \sigma'} \quad (IfF)$$

$$\frac{\sigma(b) \quad (c, \sigma) \Rightarrow \sigma'' \quad (while \ b \ do \ c, \sigma'') \Rightarrow \sigma'}{(while \ b \ do \ c, \sigma) \Rightarrow \sigma'} \quad (WT)$$

$$\frac{\neg\sigma(b)}{(while \ b \ do \ c, \sigma) \Rightarrow \sigma} \quad (WF)$$

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Hoare logics (1)

Reasoning about programs:

- 1 assertions in a given “background logic” (“shallow embedding”)
 - \rightsquigarrow might be too expressive (undecidable reasoning)
- 2 for a dedicated logic (“deep embedding”)
 - does this logic attain a sufficiently high precision?
 - is it closed under programming language ops?

Approach 1: Assertion-style reasoning

An assertion is a state predicate (i.e., a set of states):

$assn \equiv (state \Rightarrow bool)$

Example:

$\{x \geq y\} x = x + 2; y = y + 1; \{x > y\}$

Here, $\{x \geq y\}$ describes the state set $\{s.(s.x) \geq (s.y)\}$

Hoare logics (2)

Typical Hoare rules:

$$\frac{\overline{\{Q[x := e]\}x = e\{Q\}}}{\frac{\{P\}c_1\{R\} \quad \{R\}c_2\{Q\}}{\{P\}c_1; c_2\{Q\}}}$$

“Weakening”:

$$\frac{\{P'\}c\{Q'\} \quad P' \longrightarrow P \quad Q \longrightarrow Q'}{\{P\}c\{Q\}}$$

Shorthand: $Q[x := e] = \lambda s.Q(s(x := eval(e, s)))$
 codable in Lambda-calculus. But in less expressive logics?

Hoare logics (3)

Avoid “weakening”: To show $\{P\}c\{Q\}$

- 1 compute *weakest precondition* $wp(c, Q)$
- 2 show $P \longrightarrow wp(c, Q)$

wp progressively eliminates all program statements:

- $wp(x = e, Q) = Q[x := e]$
- $wp(c_1; c_2, Q) = wp(c_1, wp(c_2, Q))$

Example:

- $wp(x = x + 2; y = y + 1, x > y)$
- $= wp(x = x + 2, wp(y = y + 1, x > y))$
- $= wp(x = x + 2, x > y + 1)$
- $= x + 2 > y + 1$

Now, show $x \geq y \longrightarrow x + 2 > y + 1$

Hoare logics

Approach 2: Deep embedding for dedicated logic

Instead of using an expressive logic: use a restricted (decidable) logic

Questions:

- Is it closed under conditions of `if` and `while`?
- Is the logic closed under basic operations (e.g. assignment)?

Illustration: Assume the propositions of the logic are formed according to the grammar:

$$\begin{array}{ll}
 e ::= x & \text{variable} \\
 & | e + n \quad \text{addition of natural number constant } n \\
 p ::= x = e & \text{basic propositions}
 \end{array}$$

Computing $wp(x = x + 5, x = y + 2) = (x + 5 = y + 2)$

which is not well-formed according to the grammar of propositions.

Weakest preconditions

$$wp(\text{Skip}, Q) = Q$$

$$wp(\text{delrel}(v_1 \ r \ v_2), Q) = Q[r := r - (v_1, v_2)]$$

$$wp(\text{insrel}(v_1 \ r \ v_2), Q) = Q[r := r + (v_1, v_2)]$$

$$wp(\text{select } v \ \text{sth } b, Q) = \forall v. (b \longrightarrow Q)$$

$$wp(c_1; c_2, Q) = wp(c_1, wp(c_2, Q))$$

$$wp(\text{if } b \ \text{then } c_1 \ \text{else } c_2, Q) = \text{ite}(b, wp(c_1, Q), wp(c_2, Q))$$

$$wp(\text{while}\{iv\} \ b \ \text{do } c, Q) = iv$$

Verification conditions

$$vc(\text{Skip}, Q) = \top$$

$$vc(\text{delrel}(v_1 \ r \ v_2), Q) = \top$$

$$vc(\text{insrel}(v_1 \ r \ v_2), Q) = \top$$

$$vc(\text{select } v \ \text{sth } b, Q) = \top$$

$$vc(c_1; c_2, Q) = vc(c_1, wp(c_2, Q)) \wedge vc(c_2, Q)$$

$$vc(\text{if } b \ \text{then } c_1 \ \text{else } c_2, Q) = vc(c_1, Q) \wedge vc(c_2, Q)$$

$$vc(\text{while}\{iv\} \ b \ \text{do } c, Q) = (iv \wedge \neg b \longrightarrow Q) \wedge (iv \wedge b \longrightarrow wp(c, iv)) \wedge v$$

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The logic ALC: Tableau calculus

Related inferences:

- Subsumption: $C \sqsubseteq D$, equivalent to $C \sqcap \neg D = \perp$
- Emptiness: $C = \perp$, equivalent to $C \sqsubseteq \perp$

usually reduced to: check satisfiability of ABOX $x : C$, for fresh x

Typical tableau rules: After conversion to negation normal form:

- $x : (C \sqcup D) \rightsquigarrow x : C$ or $x : (C \sqcup D) \rightsquigarrow x : D$
- $x : (C \sqcap D) \rightsquigarrow x : C, x : D$
- $x : (\forall R C), (xRy) \rightsquigarrow y : C$
- $x : (\exists R C) \rightsquigarrow (xRy), y : C$
for fresh y ; *provided* these two facts do not yet exist on the branch
- remove contradictory branches: $x : C, x : \neg C$

until model found

Variants of DLs

Number restrictions: concept constructors

- $(\geq n R C)$ means $\{x.\text{card}(\{y.(x, y) \in R^I \wedge y \in C^I\}) \geq n\}$
“the set of all x connected to more than n C -nodes via R ”
- $(< n R C)$ (analogous)

Allow to define the constructors $(\forall R C)$ and $(\exists R C)$, for example:

- $(\exists R C) = (\geq 1 R C)$
- $(\forall R C) = (< 1 R (\neg C))$

Take some liberty with DL

DL Concepts C : As outlined before: $\top \dots (< n R C)$

DL Roles R : Atomic roles: $(x r y)$ and role negation $(x \bar{r} y)$

DL Facts *Fact*

- $fact ::= x : C$ (instance of concept)
- | $x R y$ (instance of role)
- | $x = y$ (equality of instances)
- | $x \neq y$ (inequality of instances)

Note: Facts closed by negation

DL Forms *Form*: Boolean combinations of facts

Examples:

- $x : A \wedge x : B$ is a *Form* equivalent to the fact $x : A \sqcap B$
- $a : A \wedge (n r a)$ is a *Form* that does not correspond to a DL concept

Weakest preconditions: Relation deletion

What one would like to do:

$\{Q[r := r - (v_1, v_2)]\} \text{ delete } (v_1 \ r \ v_2) \{Q\}$

But what is $Q[r := r - (v_1, v_2)]$? Is it a DL-formula after all?

Definition by recursion over Q :

- $(P \wedge Q)[r := r - (v_1, v_2)] = P[r := r - (v_1, v_2)] \wedge Q[r := r - (v_1, v_2)]$
- Assuming C does not contain r , and $x \neq v_1$:
 $(x : (< n \ r \ C))[r := r - (v_1, v_2)] = (x : (< n \ r \ C))$
- Assuming C does not contain r , and $x = v_1$ and $v_2 : C$ and $v_1 \ r \ v_2$:
 $(x : (< n \ r \ C))[r := r - (v_1, v_2)] = (x : (< (n + 1) \ r \ C))$

And what if C contains r ? Intertwine tableau construction and wp -calculus?

Elimination of substitutions (1)

Equality / Inequality:

- $(x = y)[r := re]$ reduces to $(x = y)$
- $(x \neq y)[r := re]$ reduces to $(x \neq y)$

Roles:

- $(x r y)[r := r - (v_1, v_2)]$ reduces to $(\neg((x = v_1) \wedge (y = v_2))) \wedge (x r y)$
- $(x (\neg r) y)[r := r - (v_1, v_2)]$ reduces to $((x = v_1) \wedge (y = v_2)) \vee (x (\neg r) y)$
- $(x r y)[r := r + (v_1, v_2)]$ reduces to $((x = v_1) \wedge (y = v_2)) \vee (x r y)$
- $(x (\neg r) y)[r := r + (v_1, v_2)]$ reduces to $(\neg((x = v_1) \wedge (y = v_2))) \wedge (x (\neg r) y)$

Elimination of substitutions (2)

- $(x : \neg C)[r := re]$ reduces to $x : (\neg C[r := re])$
- $(x : (\geq n r C))[r := r - (v_1, v_2)]$ reduces to

$$\begin{aligned} \text{ite } & ((x = v_1) \wedge (v_2 : (C[r := r - (v_1, v_2)])) \wedge (v_1 r v_2), \\ & (x : (\geq (n + 1) r (C[r := r - (v_1, v_2)]))), \\ & (x : (\geq n r (C[r := r - (v_1, v_2)])))) \end{aligned}$$

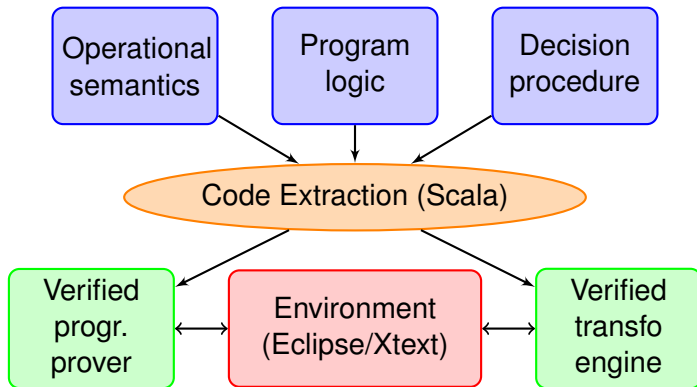
and similarly when replacing \geq by $<$

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Pragmatics (1)

Extract a verified transformation engine and program proof environment



Pragmatics (2)

Applications in:

- Model transformations (UML-style): preservation of cardinality restrictions
- Schema updates for expressive data bases
- Transformation of ontologies (\rightsquigarrow CIMI working group)

Fundamental questions

Extension of the programming language

- Generalized iterators (map / reduce)
- Procedures (currently only: statements)
- Allow creation and deletion of nodes \rightsquigarrow modeling a heap

Facilitating program proofs:

- Generation of counter-examples out of failed proofs
- Automatic inference of loop invariants
- Automatic derivation of programs out of specifications

More expressive logics

- More expressive role operations: union/ intersection; transitive closure
- Radical departure: realization of MSO-definable transductions?