

# Phase Semantics and the Undecidability of Boolean BI

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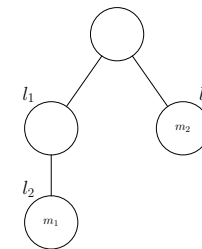
## Separation Logic

- Introduced by Reynolds&O'Hearn 01 to model:
  - a **resource** logic
  - properties of the memory space (cells)
  - aggregation of cells into heaps:  $\text{Loc} \longrightarrow_f \text{Val}$
  - heaps can be combined:  $\emptyset, A \uplus B = C$
- Combines:
  - classical logic connectives:  $\wedge, \vee, \rightarrow \dots$
  - multiplicative conjunction:  $*$
- Defined via Kripke semantics extended by:

$$m \Vdash A * B \quad \text{iff} \quad \exists a, b \text{ s.t. } a, b \triangleright m \text{ and } a \Vdash A \text{ and } b \Vdash B$$

## Separation models

- Decomposition  $a, b \triangleright m$  interpreted in various structures:
  - stacks in pointer logic (Reynolds&O’Hearn&Yang 01),  
 $a \boxplus b \sqsubseteq m$
  - but also  $a \boxplus b = m$  (Calcagno&Yang&O’Hearn 01)
  - trees in spatial logics (Calcagno&Cardelli&Gordon 02)  
 $a | b \equiv m$
  - resource trees in BI-Loc (Biri&Galmiche07)
- Additive  $\rightarrow$  can be Boolean (pointwise) or intuitionistic



## Bunched Implication logic (BI)

- Introduced by Pym 99, 02
  - intuitionistic logic connectives:  $\wedge, \vee, \rightarrow \dots$
  - multiplicative connectives of MILL:  $*, \multimap, |$
  - sound and complete bunched sequent calculus, with cut elimination
- Kripke semantics (Pym&O'Hearn 99, Galmiche&Mery&Pym 02)
  - partially ordered partial commutative monoids  $(M, \circ, \leq)$
  - intuitionistic Kripke semantics for additives
  - relevant Kripke semantics for multiplicatives
  - sound and complete Kripke semantics for BI

## BI Logic continued

- In BI, decomposition interpreted by  $a \circ b \leq m$ :
  - resource monoids (partial, ordered)
  - intuitionistic additives and relevant multiplicatives
- BI has proof systems:
  - cut-free bunched sequent calculus (Pym 99)
  - resource tableaux (Galmiche&Mery&Pym 05)
  - inverse method (Donnelly&Gibson et al. 04)
- Additives intuitionistic in BI, mostly Boolean in Separation Logic

## Boolean BI (BBI)

- Loosely defined by Pym as  $\text{BI} + \{\neg\neg A \rightarrow A\}$ 
  - cut elimination lost, no “nice” sequent calculus
  - Kripke sem. by relational monoids (Larchey&Galmiche 06)
  - Display Logic based cut-free proof-system (Brotherston 09)
- Other definition (logical core of Separation and Spatial logics)
  - additive implication  $\rightarrow$  Kripke **interpreted pointwise**
  - based on (commutative) partial monoids  $(M, \circ)$
  - has a sound and complete (labelled tableaux) proof-system

## Proof theory for **BBI**

- Compared to (intuitionistic) BI: much less satisfying situation
  - BI has Bunched sequent calculus (O'Hearn&Pym 99)
  - with cut-elimination from its inception
  - BI is decidable (Galmiche et al. 05)
- Hilbert system s/c for relational BBI (LW.&Galmiche 06, Yang)
- Semantic tableaux s/c for (partial) monoidal BBI
  - (unexpected) embedding of BI into BBI (LW.&Galmiche 09)
- Display calculi s/c for relational BBI (Brotherston 09, 10)

## Kripke semantics of **BBI** (i)

- Non-deterministic(/relational) monoid (ND)  $(M, \circ, \epsilon)$ 
  - $\circ : M \times M \longrightarrow \mathbb{P}(M)$  and  $\epsilon \in M$
  - for  $X, Y \in \mathbb{P}(M)$ ,  $X \circ Y = \{z \mid \exists x \in X, \exists y \in Y, z \in x \circ y\}$
  - $\epsilon \circ x = \{x\}$  (neutrality),  $x \circ y = y \circ x$  (commutativity)
  - $x \circ (y \circ z) = (x \circ y) \circ z$  (associativity)
  - $(\mathbb{P}(M), \circ, \{\epsilon\})$  is a (usual) commutative monoid
  - residuation:  $X \multimap Y = \{z \mid z \circ X \subseteq Y\}$



## Kripke semantics of **BBI** (ii)

- Boolean (pointwise) Kripke semantics extended by:

$$m \Vdash A * B \quad \text{iff} \quad \exists a, b \text{ s.t. } m \in a \circ b \text{ and } a \Vdash A \text{ and } b \Vdash B$$

$$m \Vdash A \multimap B \quad \text{iff} \quad \forall a, b \ (b \in a \circ m \text{ and } a \Vdash A) \Rightarrow b \Vdash B$$

$$m \Vdash \perp \quad \text{iff} \quad m = \epsilon$$

- Decision problems:
  - checking a particular model ( $m \Vdash A$ ), Calcagno et al. 01 (SL)
  - validity in a particular interpretation ( $\forall m, m \Vdash A$ )
  - univ. validity w.r.t. class of models ( $\forall \mathcal{M} \forall \Vdash \forall m, m \Vdash A$ )

## Classes of models for **BB1**

- Partial (deterministic) monoids (PD):  $a \circ b \subseteq \{k\}$
- Total (deterministic) monoids (TD):  $a \circ b = \{k\}$
- Obviously:  $\text{TD} \subsetneq \text{PD} \subsetneq \text{ND}$
- Separation models are in HM (Brotherston&Kanovich 10):
  - Heaps monoids:  $(L \xrightarrow{f} V, \uplus, \emptyset)$ , sub-class of PD
  - RAM-domain model:  $(\mathcal{P}_f(\mathbb{N}), \uplus, \emptyset) \simeq (\mathbb{N} \xrightarrow{f} \{\star\}, \uplus, \emptyset)$
- Free monoids:  $(\mathbb{M}_f(X), +, 0)$ , sub-class of TD
- Validity defines different logics:  $\text{BB1}_{\text{ND}} \subsetneq \text{BB1}_{\text{PD}} \subsetneq \text{BB1}_{\text{TD}}$

## Overview of the main steps

- The map denoted  $!(\cdot) \rightsquigarrow ! \wedge (\cdot)$ :
  - is a (sound) embedding from ILL to BBI (not faithful)
  - is faithful for Trivial Phase Semantics
  - is faithful for fragments which are complete for TPS
- Search a fragment both complete for TPS and undecidable:
  - ILL undecidable but IMALL is, hence ! is needed
  - $(!, \oplus)$ -Horn fragment (Kanovich 95) not complete for TPS
  - s-IMELL<sub>0</sub><sup>◦</sup> fragment (De Groote et al 04) is complete for TPS
  - s-IMELL<sub>0</sub><sup>◦</sup> decidability is equiv. to MELL (still open problem)
  - eILL extends s-IMELL<sub>0</sub><sup>◦</sup> and fulfills the requirements

## Kripke vs. Phase semantics for BBI

- Change of notation:  $m \Vdash A$  iff  $m \in \llbracket A \rrbracket$
- The interpretation of multiplicative conjunction  $*$

$$m \Vdash A * B \quad \text{iff} \quad \exists a, b \text{ s.t. } a \circ b = m \text{ and } a \Vdash A \text{ and } b \Vdash B$$

$$\llbracket A * B \rrbracket = \llbracket A \rrbracket \circ \llbracket B \rrbracket$$

- Phase semantics for BBI (equiv. to Kripke sem.):

$$\llbracket \perp \rrbracket = \emptyset \qquad \llbracket A \vee B \rrbracket = \llbracket A \rrbracket \cup \llbracket B \rrbracket$$

$$\llbracket \top \rrbracket = M \qquad \llbracket A \wedge B \rrbracket = \llbracket A \rrbracket \cap \llbracket B \rrbracket$$

$$\llbracket I \rrbracket = \{\epsilon\} \qquad \llbracket A * B \rrbracket = \llbracket A \rrbracket \circ \llbracket B \rrbracket$$

$$\llbracket \neg A \rrbracket = M \setminus \llbracket A \rrbracket \qquad \llbracket A \multimap B \rrbracket = \llbracket A \rrbracket \multimap \llbracket B \rrbracket$$

## Phase semantics for ILL

- Intuitionistic phase space  $(M, \circ, \epsilon, (\cdot)^\diamond, K)$ :
  - $(M, \circ, \epsilon)$  in ND (usually TD)
  - $(\cdot)^\diamond$  is a closure operator with  $A^\diamond \circ B^\diamond \subseteq (A \circ B)^\diamond$  (stability)
  - $K$  sub-monoid of  $M$ :  $\epsilon \in K$  and  $K \circ K \subseteq K$
  - $K \subseteq \{\epsilon\}^\diamond \cap \{x \in M \mid x \in (x \circ x)^\diamond\}$
- Phase interpretation of ILL operators:

$$\llbracket \perp \rrbracket = \emptyset^\diamond$$

$$\llbracket A \oplus B \rrbracket = (\llbracket A \rrbracket \cup \llbracket B \rrbracket)^\diamond$$

$$\llbracket \top \rrbracket = M$$

$$\llbracket A \& B \rrbracket = \llbracket A \rrbracket \cap \llbracket B \rrbracket$$

$$\llbracket 1 \rrbracket = \{\epsilon\}^\diamond$$

$$\llbracket A \otimes B \rrbracket = (\llbracket A \rrbracket \circ \llbracket B \rrbracket)^\diamond$$

$$\llbracket !A \rrbracket = (K \cap \llbracket A \rrbracket)^\diamond$$

$$\llbracket A \multimap B \rrbracket = \llbracket A \rrbracket \multimap \llbracket B \rrbracket$$

## Trivial phase semantics for ILL

- Intuitionistic phase space  $(M, \circ, \epsilon, (\cdot)^\diamond, K)$ :

- $(\cdot)^\diamond$  is the identity closure:  $A^\diamond = A$
- and as a consequence  $K = \{\epsilon\}$

- Trivial phase interpretation of ILL operators:

$$\llbracket \perp \rrbracket = \emptyset$$

$$\llbracket A \oplus B \rrbracket = \llbracket A \rrbracket \cup \llbracket B \rrbracket$$

$$\llbracket \top \rrbracket = M$$

$$\llbracket A \& B \rrbracket = \llbracket A \rrbracket \cap \llbracket B \rrbracket$$

$$\llbracket 1 \rrbracket = \{\epsilon\}$$

$$\llbracket A \otimes B \rrbracket = \llbracket A \rrbracket \circ \llbracket B \rrbracket$$

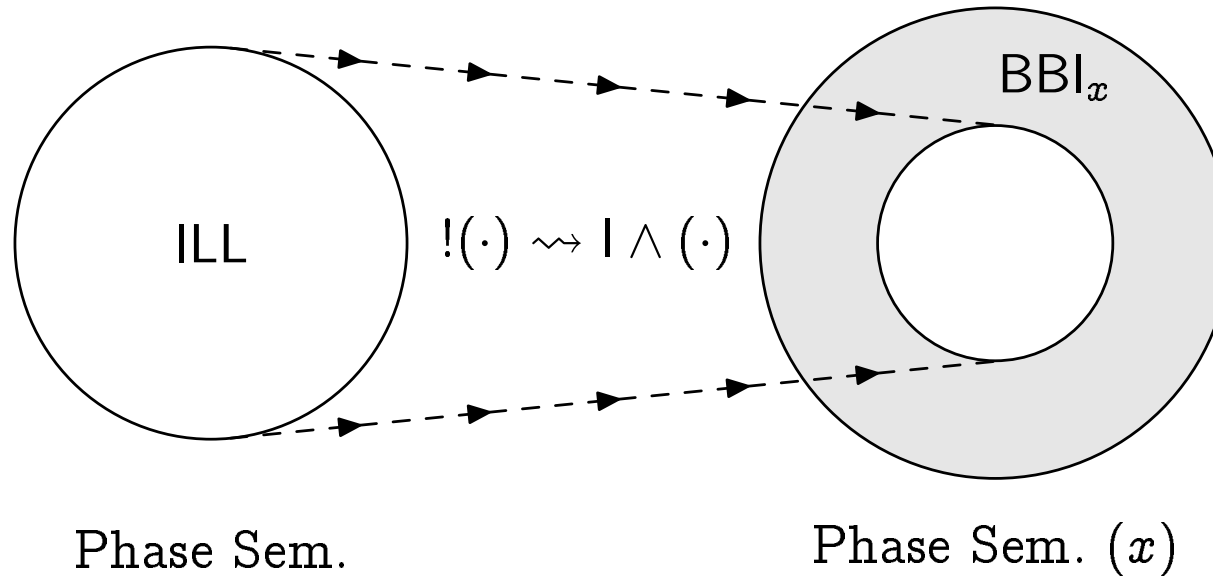
$$\llbracket !A \rrbracket = \{\epsilon\} \cap \llbracket A \rrbracket$$

$$\llbracket A \multimap B \rrbracket = \llbracket A \rrbracket \multimap \llbracket B \rrbracket$$

## ILL vs. BBI phase semantics

Trivial phase sem. for ILL	Phase sem. for BBI
$\llbracket \perp \rrbracket = \emptyset$	$\llbracket \perp \rrbracket = \emptyset$
$\llbracket \top \rrbracket = M$	$\llbracket \top \rrbracket = M$
$\llbracket 1 \rrbracket = \{\epsilon\}$	$\llbracket \mathbb{1} \rrbracket = \{\epsilon\}$
$\llbracket !A \rrbracket = \{\epsilon\} \cap \llbracket A \rrbracket$	$\llbracket \mathbb{1} \wedge A \rrbracket = \{\epsilon\} \cap \llbracket A \rrbracket$
$\llbracket A \oplus B \rrbracket = \llbracket A \rrbracket \cup \llbracket B \rrbracket$	$\llbracket A \vee B \rrbracket = \llbracket A \rrbracket \cup \llbracket B \rrbracket$
$\llbracket A \& B \rrbracket = \llbracket A \rrbracket \cap \llbracket B \rrbracket$	$\llbracket A \wedge B \rrbracket = \llbracket A \rrbracket \cap \llbracket B \rrbracket$
$\llbracket A \otimes B \rrbracket = \llbracket A \rrbracket \circ \llbracket B \rrbracket$	$\llbracket A * B \rrbracket = \llbracket A \rrbracket \circ \llbracket B \rrbracket$
$\llbracket A \multimap B \rrbracket = \llbracket A \rrbracket \multimap \llbracket B \rrbracket$	$\llbracket A \multimap B \rrbracket = \llbracket A \rrbracket \multimap \llbracket B \rrbracket$

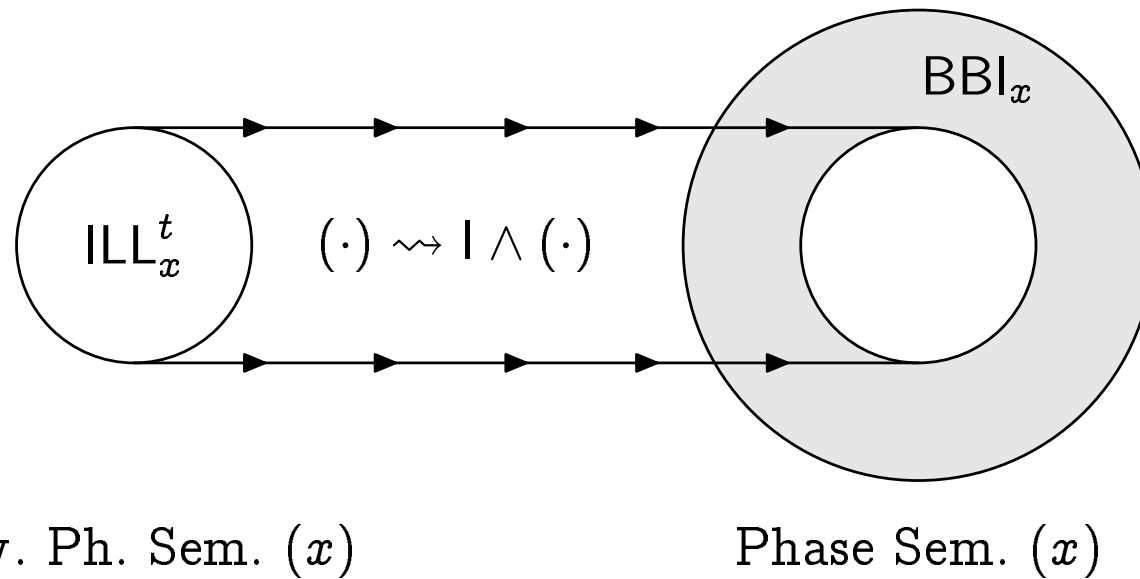
## ILL as a fragment of $\mathbf{BBI}_x$ ( $x \in \{\text{ND, PD, TD}\}$ )



- Define a map denoted  $!(\cdot) \rightsquigarrow I \wedge (\cdot)$ 
  - replace  $1/I, \oplus/\vee, \&/\wedge, \otimes/*, \multimap/\multimap$
  - replace  $!A$  by  $I \wedge A$
- Result: Sound embedding for phase semantics (but not faithful)

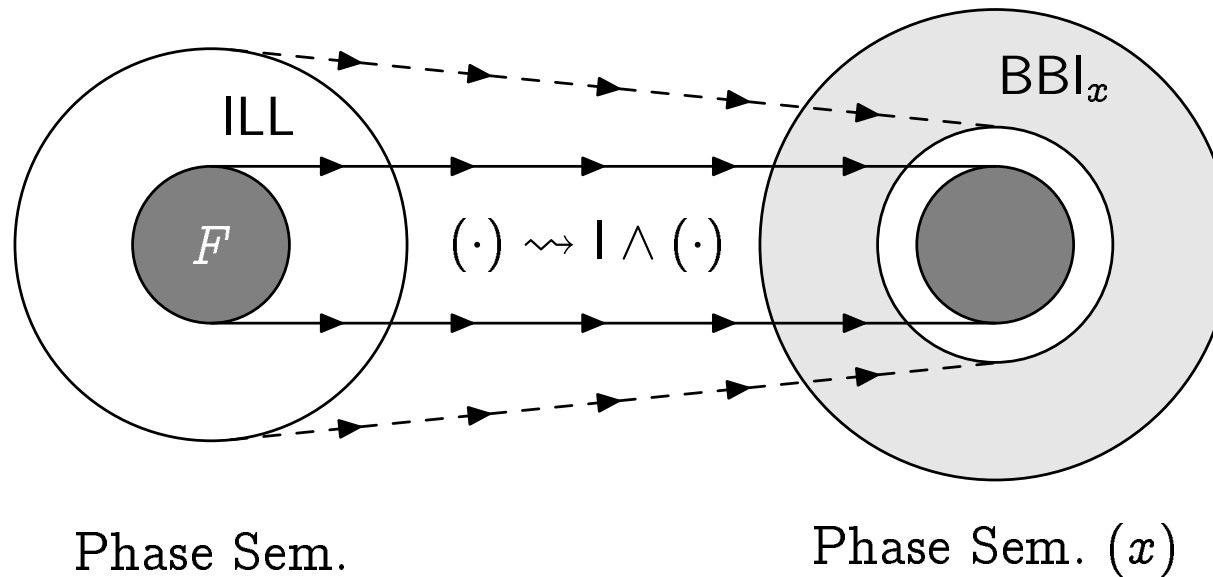


**$ILL_x^t$**  as a fragment of  **$BBI_x$**  ( $x \in \{ND, PD, TD\}$ )



- Result:  $!(\cdot) \rightsquigarrow I \wedge (\cdot)$  is faithful for Trivial Phase Semantics

## Towards the undecidability of $\text{BBI}_x$



- Among the known/unkown fragments of ILL, find  $F$ 
  - s.t.  $F$  is complete for trivial phase semantics (in class  $x$ )
  - s.t.  $F$  is undecidable

## The elementary fragment eILL of ILL

- Extension of s-IMELL<sub>0</sub><sup>-o</sup> (De Groote et al. 04)
- Elementary sequents:  $! \Sigma, g_1, \dots, g_k \vdash d$  ( $g_i, a, b, c, d$  variables)
  - In  $\Sigma$ :  $a \multimap (b \multimap c)$ ,  $(a \multimap b) \multimap c$  or  $(a \& b) \multimap c$
  - where  $a, b$  and  $c$  variables
- G-eILL, goal directed rules for eILL:

$$\begin{array}{c}
 \frac{}{! \Sigma, a \vdash a} \langle \text{Ax} \rangle \\
 \\
 \frac{! \Sigma, \Gamma, a \vdash b}{! \Sigma, \Gamma \vdash c} (a \multimap b) \multimap c \in \Sigma \quad \frac{! \Sigma, \Gamma \vdash a \quad ! \Sigma, \Gamma \vdash b}{! \Sigma, \Gamma \vdash c} (a \& b) \multimap c \in \Sigma \\
 \\
 \frac{! \Sigma, \Gamma \vdash a \quad ! \Sigma, \Delta \vdash b}{! \Sigma, \Gamma, \Delta \vdash c} a \multimap (b \multimap c) \in \Sigma
 \end{array}$$

## Completeness results for eLL

- G-eLL is sound for ND phase semantics on eLL
  - hence sound w.r.t. any class of models
- free monoidal trivial phase sem. (FM) is complete for G-eLL
  - hence G-eLL is complete for eLL
  - hence trivial phase sem. ( $x \in \{ND, PD, TD\}$ ) is also complete
- we can also prove eLL is complete for class HM (bisimulation)

## Undecidability results for eILL/BBI

- encode two counter Minsky machines acceptance in eILL
  - compared to Kanovich 95: forking with  $\&$  instead of  $\oplus$
  - faithfulness proof by semantic argument like Lafont 96
  - Kanovich 95 was through normalization (i.e. cut-elimination)
  - Rem: Okada 02 proved cut-elim. through phase semantics
- obtain  $\text{eILL}_{\mathbb{N} \times \mathbb{N}}^t$  is undecidable, deduce  $\text{eILL}$  is undecidable
- Consequence:  $\text{BBI}_x$  is undecidable ( $x \in \{\text{ND}, \text{PD}, \text{TD}, \text{HM}, \text{FM}\}$ )

## Two counter Minsky Machines

- Two counters,  $a$  and  $b$ , values in  $\mathbb{N}$
- $l + 1$  positions,  $0$  is terminal position,  $l$  instructions
- State  $(i, x, y)$ :  $i$  position,  $x$  value of  $a$ ,  $y$  value of  $b$
- Two kinds of instructions: “add 1” & “z.t./sub 1”

$i$ :  $a := a + 1$  ; goto  $j$

$(i, x, y) \rightarrow (j, x + 1, y)$

$i$ : if  $a = 0$  then goto  $j$

$(i, 0, y) \rightarrow (j, 0, y)$

else  $a := a - 1$  ; goto  $k$

$(i, x + 1, y) \rightarrow (k, x, y)$

- Acceptance:  $(x, y)$  accepted if  $(1, x, y) \rightarrow^* (0, 0, 0)$
- Minsky: there exists a MM with non-recursive acceptance

## Encoding acceptance of two counter MM

- Build a sequent  $! \Sigma, a^x, b^y \vdash q_i$  for state  $(i, x, y)$ 
  - variables  $a$  and  $b$  for the two counters, plus  $\underline{a}$  and  $\underline{b}$  (z.t.)
  - variables  $q_0, \dots, q_l$  represents the  $l + 1$  positions of the MM
  - instructions encoding in  $\Sigma$ ,  $a$  and  $b$  never in goal position
  - acceptance as (universal) validity:

$$(i, x, y) \rightarrow^* (0, 0, 0) \quad \text{iff} \quad ! \Sigma, a^x, b^y \vdash q_i \text{ univ. valid}$$

- Encode zero test on  $b$ :  $! \Sigma, a^x, b^y \vdash \underline{a}$  iff  $y = 0$
- Prove soundness:  $(i, x, y) \rightarrow^r (0, 0, 0) \Rightarrow ! \Sigma, a^x, b^y \vdash q_i$
- Prove completeness:  $! \Sigma, a^x, b^y \vdash q_i \Rightarrow (i, x, y) \rightarrow^* (0, 0, 0)$





## Ground case of the recursion $r = 0$ (soundness)

- Corresponds to 0 transitions:  $(i, x, y) \rightarrow^0 (0, 0, 0)$
- In this case,  $i = x = y = 0$
- With  $(a \multimap a) \multimap q_0$  in  $\Sigma$

$$\frac{\frac{\text{—————} \langle Ax \rangle}{! \Sigma, a \vdash a}}{! \Sigma \vdash q_0} (a \multimap a) \multimap q_0 \in \Sigma$$

- We have our (unique) G-eILL proof

## Encoding add 1 to a (soundness)

- With  $(a \multimap q_j) \multimap q_i$  in  $\Sigma$
- “add 1” instruction:  $i : a := a + 1 ; \text{goto } j$
- Operational semantics:  $(i, x, y) \rightarrow (j, x + 1, y) \rightarrow^r (0, 0, 0)$
- Recursively built (unique) G-eLL proof to establish validity:

$$\begin{array}{c}
 \dots \\
 \hline
 !\Sigma, a^x, a, b^y \vdash q_j \\
 \hline
 !\Sigma, a^x, b^y \vdash q_i \quad (a \multimap q_j) \multimap q_i \in \Sigma
 \end{array}$$

## Encoding sub 1/zero test on a (soundness) (i)

- “sub 1/zero t.”:  $i : \text{if } a = 0 \text{ then goto } j \text{ else } a := a - 1 ; \text{ goto } k$
- Case  $x = 0$ , with  $(\underline{b} \ \& \ q_j) \dashv\circ q_i$  in  $\Sigma$
- Operational semantics:  $(i, 0, y) \rightarrow (j, 0, y) \rightarrow^r (0, 0, 0)$
- Corresponding (unique) G-eILL proof:

$$\frac{\frac{\text{z.t. on } a \quad \dots}{\text{! } \Sigma, \mathbf{b}^y \vdash \underline{b}} \quad \frac{\text{! } \Sigma, \mathbf{b}^y \vdash q_j}{\text{! } \Sigma, \mathbf{b}^y \vdash q_i}}{(\underline{b} \ \& \ q_j) \dashv\circ q_i \in \Sigma}$$

## Encoding sub 1/zero test on a (soundness) (ii)

- “sub 1/zero t.”:  $i : \text{if } a = 0 \text{ then goto } j \text{ else } a := a - 1 ; \text{ goto } k$
- Case  $x + 1 > 0$ , with  $a \multimap (q_k \multimap q_i)$  in  $\Sigma$
- Operational semantics:  $(i, x + 1, y) \rightarrow (k, x, y) \rightarrow^r (0, 0, 0)$
- Corresponding (unique) G-eILL proof:

$$\frac{\frac{\text{---} \langle Ax \rangle \text{---}}{! \Sigma, a \vdash a} \quad \frac{\text{---} \dots \text{---}}{! \Sigma, a^x, b^y \vdash q_k}}{\text{---}} \quad a \multimap (q_k \multimap q_i) \in \Sigma}{! \Sigma, a, a^x, b^y \vdash q_i}$$

## Summary of the encoding and soundness

- Start with  $\Sigma = \left\{ \begin{array}{l} \underline{a} \multimap (\underline{a} \multimap \underline{a}), \underline{b} \multimap (\underline{b} \multimap \underline{b}), \\ (\underline{a} \multimap \underline{a}) \multimap \underline{a}, (\underline{a} \multimap \underline{a}) \multimap \underline{b}, (\underline{a} \multimap \underline{a}) \multimap q_0 \end{array} \right\}$
- For instruction  $i : a := a + 1 ; \text{goto } j$ 
  - add  $\{(\underline{a} \multimap q_j) \multimap q_i\}$  to  $\Sigma$
- For instruction  $i : \text{if } a = 0 \text{ then goto } j \text{ else } a := a - 1 ; \text{goto } k$ 
  - add  $\{(\underline{b} \ \& \ q_j) \multimap q_i, \underline{a} \multimap (q_k \multimap q_i)\}$  to  $\Sigma$
- Soundness theorem:
 

if  $(i, x, y) \rightarrow^* (0, 0, 0)$  then  $! \Sigma, a^x, b^y \vdash q_i$  has a G-eILL proof
- as a consequence,  $! \Sigma, a^x, b^y \vdash q_i$  is univ. valid

## Completeness of the encoding (summary)

- Let us suppose  $! \Sigma, a^x, b^y \vdash q_i$  is univ. valid,  $\Sigma = \sigma_1, \dots, \sigma_r$
- By trivial phase interpretation in  $\mathbb{N} \times \mathbb{N}$  (class FM)

$$\llbracket \mathbf{a} \rrbracket = \{(1, 0)\} \quad \llbracket \mathbf{b} \rrbracket = \{(0, 1)\} \quad \llbracket \underline{\mathbf{a}} \rrbracket = \mathbb{N} \times \{0\} \quad \llbracket \underline{\mathbf{b}} \rrbracket = \{0\} \times \mathbb{N}$$

$$\llbracket \mathbf{q}_i \rrbracket = \{(x, y) \in \mathbb{N} \times \mathbb{N} \mid (i, x, y) \rightarrow^* (0, 0, 0)\}$$

- We will show  $(0, 0) \in \llbracket \sigma_i \rrbracket$  for any  $i$  (completeness Lemma)
- By universal validity of  $! \Sigma, a^x, b^y \vdash q_i$ , we derive:

$$\llbracket ! \sigma_1 \rrbracket \circ \dots \circ \llbracket ! \sigma_r \rrbracket \circ \llbracket \mathbf{a} \rrbracket \circ \dots \circ \llbracket \mathbf{a} \rrbracket \circ \llbracket \mathbf{b} \rrbracket \circ \dots \circ \llbracket \mathbf{b} \rrbracket \subseteq \llbracket \mathbf{q}_i \rrbracket$$

- Hence  $\{(0, 0)\} \circ \dots \circ \{(0, 0)\} \circ \{(x, 0)\} \circ \{(0, y)\} \subseteq \llbracket \mathbf{q}_i \rrbracket$
- Thus  $(x, y) \in \llbracket \mathbf{q}_i \rrbracket$ , and as a consequence  $(i, x, y) \rightarrow^* (0, 0, 0)$

## Inside the proof of the Completeness Lemma (i)

- Case of instruction  $i : a := a + 1 ; \text{goto } j$
- $\Sigma$  contains  $(a \multimap q_j) \multimap q_i$
- Completeness Lemma condition:  $(0, 0) \in \llbracket (a \multimap q_j) \multimap q_i \rrbracket$
- Interpreted by  $\llbracket a \rrbracket \multimap \llbracket q_j \rrbracket \subseteq \llbracket q_i \rrbracket$
- Translates into  $\forall x, y \quad (x, y) + (1, 0) \in \llbracket q_j \rrbracket \Rightarrow (x, y) \in \llbracket q_i \rrbracket$
- Thus  $\forall x, y \quad (j, x + 1, y) \rightarrow^* (0, 0, 0) \Rightarrow (i, x, y) \rightarrow^* (0, 0, 0)$
- This is exactly the operational semantics of “add 1 to a”

## Inside the proof of the Completeness Lemma (ii)

- Case  $x = 0$  of instruction  $i$  : if  $a = 0$  then goto  $j$  else ...
- $\Sigma$  contains  $(\underline{b} \ \& \ q_j) \multimap q_i$
- Completeness Lemma condition:  $(0, 0) \in \llbracket (\underline{b} \ \& \ q_j) \multimap q_i \rrbracket$
- Interpreted by  $\llbracket \underline{b} \rrbracket \cap \llbracket q_j \rrbracket \subseteq \llbracket q_i \rrbracket$
- or  $\forall x, y \quad (x = 0 \text{ and } (j, x, y) \rightarrow^* (0, 0, 0)) \Rightarrow (i, x, y) \rightarrow^* (0, 0, 0)$
- Thus  $\forall y \quad (j, 0, y) \rightarrow^* (0, 0, 0) \Rightarrow (i, 0, y) \rightarrow^* (0, 0, 0)$
- This is exactly the operational semantics of the “then” branch



## Inside the proof of the Completeness Lemma (iii)

- Case  $x + 1 > 0$  of  $i$  : if  $a = 0$  then ... else  $a := a - 1$  ; goto  $k$
- $\Sigma$  contains  $a \multimap (q_k \multimap q_i)$
- Completeness Lemma condition:  $(0, 0) \in \llbracket a \multimap (q_k \multimap q_i) \rrbracket$
- Interpreted by  $\llbracket a \rrbracket \circ \llbracket q_k \rrbracket \subseteq \llbracket q_i \rrbracket$
- Becomes  $\forall x, y \quad (k, x + 1, y) \rightarrow^* (0, 0, 0) \Rightarrow (i, x, y) \rightarrow^* (0, 0, 0)$
- This is exactly the operational semantics of the “else” branch

## Consequences of the encoding of MM

- An encoding suitable for classes ND, PD, TD and FM
  - $\mathbb{N} \times \mathbb{N} \in \text{FM} \subseteq \text{TD} \subseteq \text{PD} \subseteq \text{ND}$
  - obtain for undecidability of  $\text{eLL}_{\mathbb{N} \times \mathbb{N}}^t$  and also for eLL
- Also of  $\text{BBI}_{\text{ND}}$ ,  $\text{BBI}_{\text{PD}}$ ,  $\text{BBI}_{\text{TD}}$ ,  $\text{BBI}_{\text{FM}}$  and  $\text{BBI}_{\mathbb{N} \times \mathbb{N}}$
- Undecidability for  $\text{BBI}_{\text{HM}}$  through bisimulation

## Conclusion, related works, perspectives

- Encoding suitable for class FM and thus, all classes
  - undecidability of eLL,  $\text{BBI}_x$ ,  $\forall x \in \{\text{ND}, \text{PD}, \text{TD}, \text{HM}, \text{FM}\}$
- Encoding adapted for class of groups (LW., MFPS 10)
  - another proof of undecidability of Classical BI (CBI)
- Similar results by Brotherston&Kanovich (LICS 10)
  - focus on Separation Logic (RAM-domain model)
  - obtained completely independently, also applies to CBI
- What about decidability of BBI restricted to  $\mathbb{N}$  ?
  - 1-counter MM are decidable (Bouajjani et al. 99)
- Complete the classification of  $\text{BBI}_x$

## Bisimulation vs. Kripke/phase semantics of BBI

- $(M, \circ, \epsilon)$  and  $(N, \star, \pi)$  two ND monoids
- Bisimulation relation  $\sim \subseteq M \times N$  checks:

$$m \sim m' \Rightarrow \left\{ \begin{array}{l} m = \epsilon \text{ iff } m' = \pi \\ \forall a \circ b \ni m \exists a' \star b' \ni m' \ a \sim a' \text{ and } b \sim b' \\ \forall a' \star b' \ni m' \exists a \circ b \ni m \ a \sim a' \text{ and } b \sim b' \\ \forall b \in a \circ m \exists b' \in a' \star m' \ a \sim a' \text{ and } b \sim b' \\ \forall b' \in a' \star m' \exists b \in a \circ m \ a \sim a' \text{ and } b \sim b' \end{array} \right.$$

- if  $m \sim m'$  then for any  $F$  of BBI,  $m \in \llbracket F \rrbracket$  iff  $m' \in \llbracket F \rrbracket'$

## Bisimulating $\mathbb{N} \times \mathbb{N}$ in $\mathcal{P}_f(\mathbb{N})$

- $(\mathcal{P}_f(\mathbb{N}), \uplus, \emptyset)$  and  $(\mathbb{N} \times \mathbb{N}, +, (0, 0))$  are two ND monoids
- Let  $\mathbb{N} = \mathbb{E} \uplus \mathbb{O}$  (e.g. even/odd numbers)
- For  $X \in \mathcal{P}_f(\mathbb{N})$ , let  $\varphi(X) = (\text{card}(X \cap \mathbb{E}), \text{card}(X \cap \mathbb{O}))$
- $\varphi : \mathcal{P}_f(\mathbb{N}) \longrightarrow \mathbb{N} \times \mathbb{N}$  is a projection (surjective)
- $\varphi \subseteq \mathcal{P}_f(\mathbb{N}) \times (\mathbb{N} \times \mathbb{N})$  is a bisimulation
- Use  $\varphi$  to transform the  $\mathbb{N} \times \mathbb{N}$  model into a  $\mathcal{P}_f(\mathbb{N})$  model
  - simply define  $\llbracket \mathbf{x} \rrbracket' = \varphi^{-1}(\llbracket \mathbf{x} \rrbracket)$